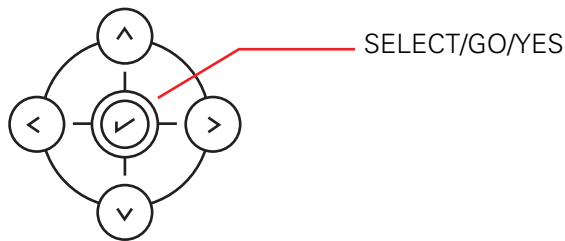
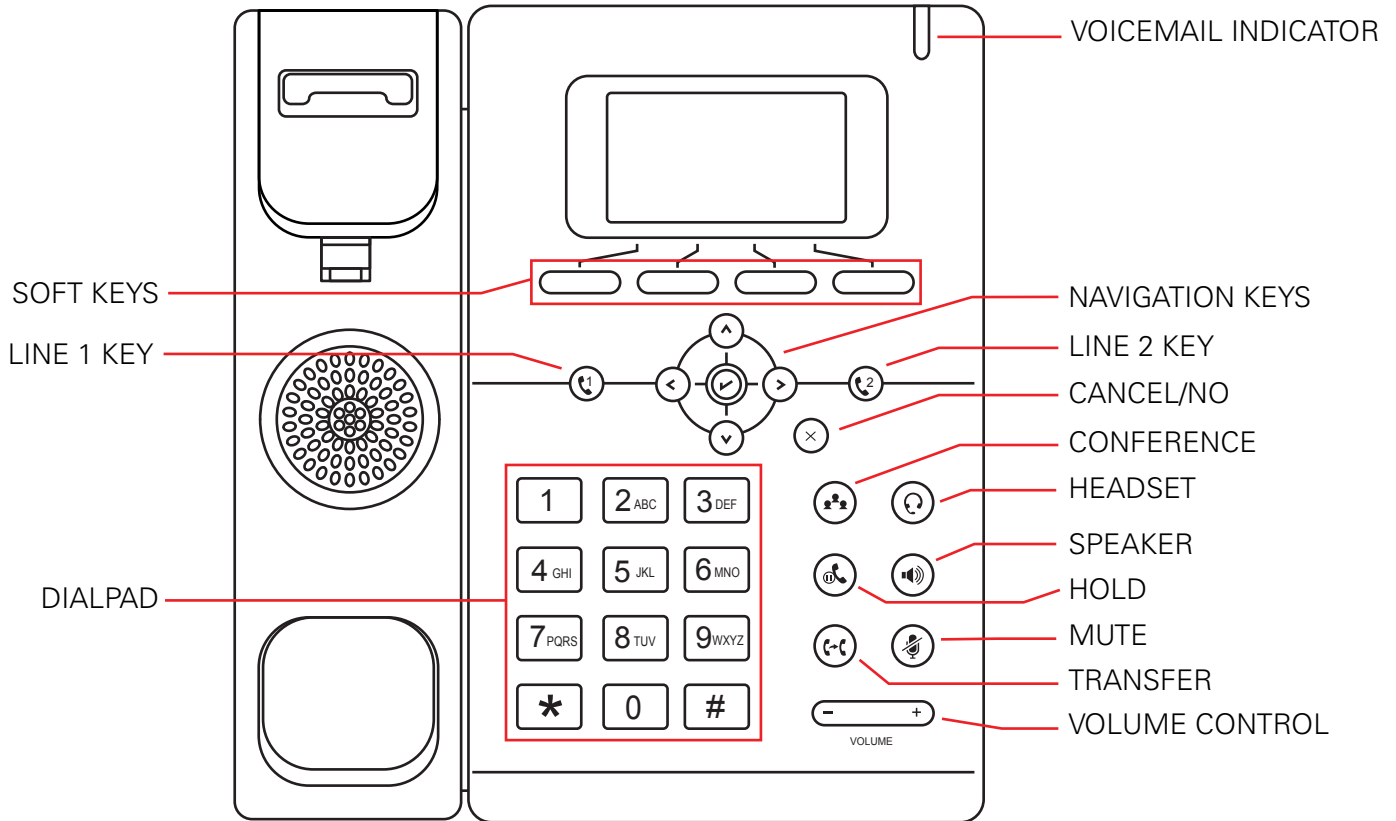


Sangoma s300 IP Phone

Quick Reference Guide



Getting to Know Your Sangoma s300 IP Phone



Create a Voicemail Greeting

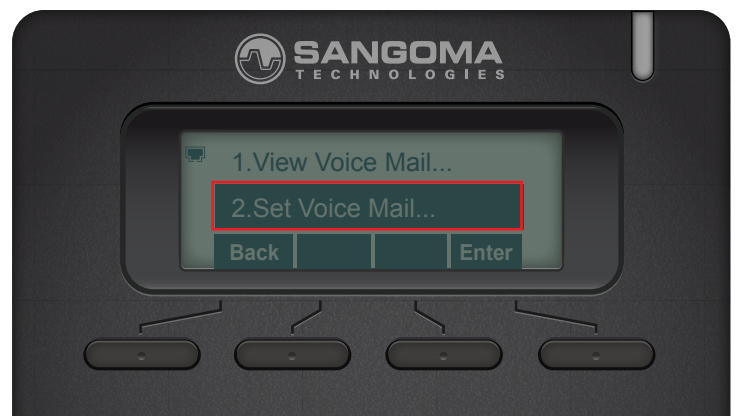
The voicemail greeting on the s300 is set up using feature codes. Dial the feature code for voicemail, *97, using the phone's keypad, then listen to the voice prompts to setup the greetings. The default feature code for voicemail is *97.

To view or set the feature code for voicemail follow the steps below:

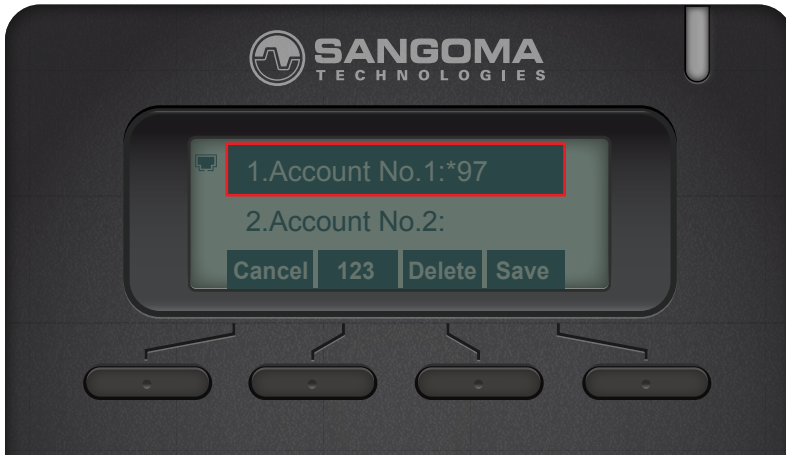
1. Press the **Menu** button on your phone
2. Scroll down and select **Messages**



3. Once in the Messages menu press **Voice Mail**
4. Select **Set Voice Mail** to set or view the voicemail feature code



5. Select **Account No.1** and view the configured feature code for voicemail. Use the menu buttons to change the feature code, if so desired.



Personal Lines On Your Phone

Your company has potentially unlimited lines calling out, so there is no reason to worry if you're going to tie up a line. Your phone has two personal lines.

1. Line 1
2. Line 2

99% of the time, Line 1 on your phone will be where all your calls will ring.

You could then call a second number by pressing Line 2 option on your phone and then press the conference button to have a conference call.



Other Features





1. **History**
View your phones call history
3. **Directory**
View a list of users (extensions) in your company
3. **DND**
Easily turn Do Not Distrurb on and off with this button
4. **Menu**
View other options on the phone

User Control Panel

- Be able to look at your phone through the computer!
- Navigate to the UCP web link provided to you by your IT administrator
- Login info

Username: Your Extension
Password: Your Assigned Password

User Control Panel

	<input type="text" value="Username"/>
	<input type="password" value="Password"/>


[Forgot Password ?](#)


Remember Me OFF

Dashboard-Widgets

Customizable Dashboards allow users to tailor the items displayed on individual screens. Widgets are individual UCP features that can be added/removed from each individual dashboard.

The below is an example of UCP with one dashboard called 'test' with 9 Widgets.

To add a new dashboard look for the  symbol in the upper right hand side of UCP. Click this icon.

To add a new widget look for the  symbol on the upper left side of UCP.

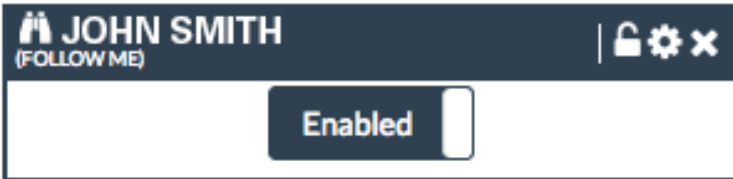


The dashboard 'test' contains the following widgets:

- JOHN SMITH (CALL HISTORY)**: A table with columns: Date, Description, Duration, Playback, and Controls. It shows one record: Thu, Dec 14, 2017 12:02 PM, → <4121>, 11 sec. It includes a search bar, refresh, and view options icons. Footer: Showing 1 to 10 of 4392 rows, 10 rows per page.
- JOHN SMITH (VOICEMAIL)**: A list of folders: INBOX (0), Family (0), Friends (0), Old (0), Work (0), Urgent (0). It includes 'Delete', 'Forward', and 'Move' buttons, and refresh/view options icons. Footer: No matching records found.
- 4011 - JOHN (DEVICE MANAGEMENT)**: Shows user John Smith, Sangoma S700 [00505850010A].
- JOHN SMITH (FOLLOW ME)**: A toggle switch set to 'Enabled'.
- JOHN SMITH (CALL FORWARDING)**: Three categories: Unconditional (Disabled), Unavailable (Disabled), Busy (Disabled).
- JOHN SMITH (DO NOT DISTURB)**: A toggle switch set to 'Disabled'.
- JOHN SMITH (CALL WAITING)**: A toggle switch set to 'Enabled'.
- PRESENCE (PRESENCE)**: A dropdown menu set to 'Available'.
- 4011 (FAX)**: A list of folders: Inbox (0), Archived (0), Outgoing (0), Sent (0), Failed (1). It includes 'Send Fax' and 'Delete' buttons, and refresh/view options icons. Footer: No matching records found.

Follow Me Widget

Find Me/Follow Me refers to two technologies that, in conjunction, enable incoming phone calls to be received at different locations, on different phones. "Find Me" refers to the ability to receive incoming calls at any location.



Follow Me List: List extensions to ring, one per line. You can include an extension on a remote system, or an external number by suffixing a number with a pound (#). ex: 2448089# would dial 2448089.

Ring <Exten> First For: This is the number of seconds to ring the primary extension prior to proceeding to the follow-me list. The extension can also be included in the follow-me list. A 0 setting will bypass this.

Ring Followme List For: Time in seconds that the phones on the follow me list will ring. The number of rings will depend on region. Example: If a phone rings for 1 second then waits 2, each ring is 3 seconds.

Use Confirmation: Enable this if you're calling external numbers that need confirmation - eg, a mobile phone may go to voicemail which will pick up the call. Enabling this requires the remote side push 1 on their phone before the call is put through. Example "Press 1 to accept."



FOLLOW ME SETTINGS (JOHN SMITH)

Follow Me List ⓘ

4011
5555555555#

Ring 4011 First For ⓘ

6 Seconds

Ring Followme List For ⓘ

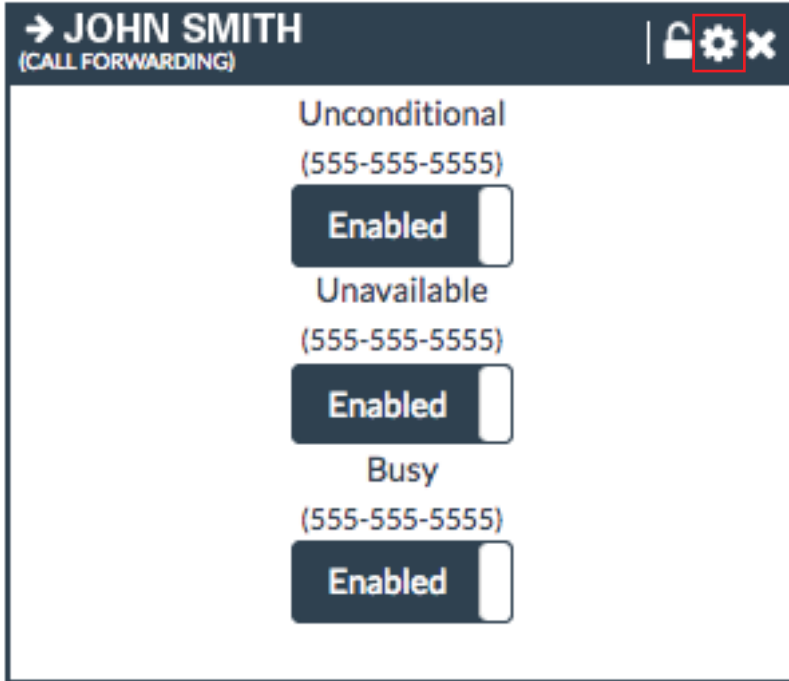
25 Seconds

Use Confirmation ⓘ

On

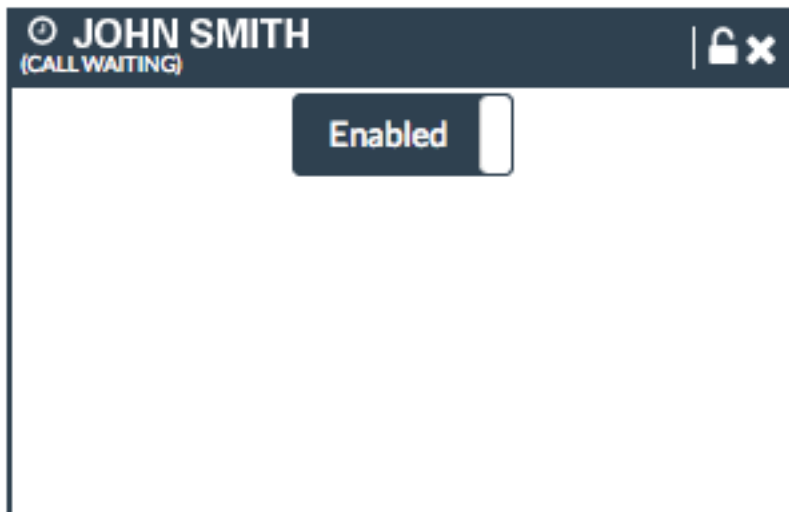
Call Forwarding

Click the Settings button in the widget title bar to change settings for the chosen Call Forwarding Extension.



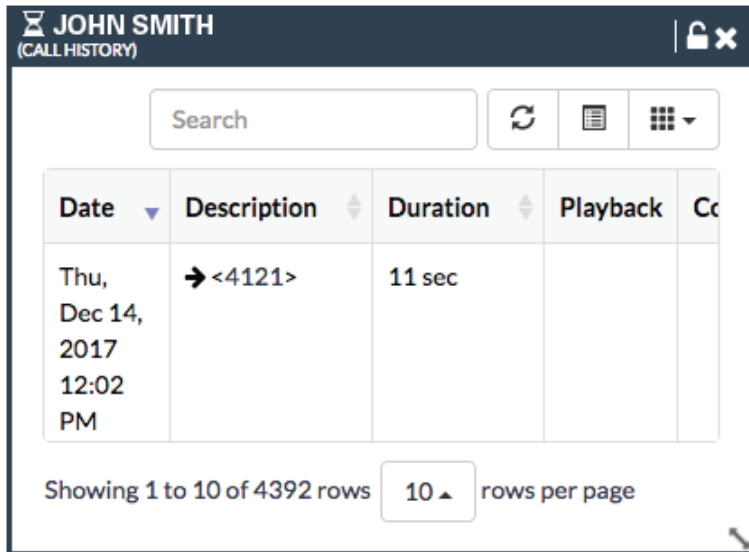
Call Waiting

While on the phone will this user be notified of an incoming call and is able to place the first call on hold while answering the second.



Call History

The Call History widget allows you to see all inbound and outbound calls for your user and listen to any call recordings that are associated with that call. The User Management Module controls which call histories a user will be able to add as a widget in UCP.



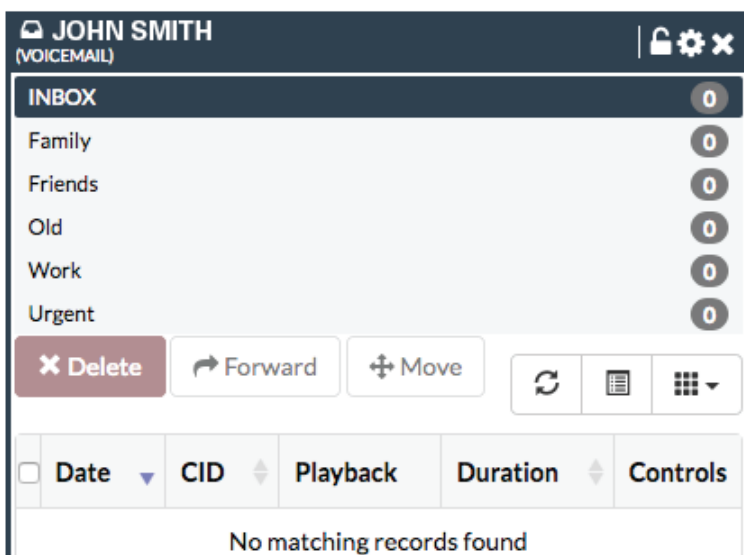
The screenshot shows the 'JOHN SMITH (CALL HISTORY)' widget. It features a search bar, a refresh button, and a view toggle. Below is a table with the following data:

Date	Description	Duration	Playback	Call
Thu, Dec 14, 2017 12:02 PM	→ <4121>	11 sec		

At the bottom, it indicates 'Showing 1 to 10 of 4392 rows' and a '10 rows per page' selector.

Voicemail

The Voicemail widget allows you to view, listen and manage your voicemail settings.



The screenshot shows the 'JOHN SMITH (VOICEMAIL)' widget. It has a list of folders on the left: INBOX (0), Family (0), Friends (0), Old (0), Work (0), and Urgent (0). Below the folders are buttons for 'Delete', 'Forward', and 'Move', along with a refresh button and a view toggle. A table below shows columns for 'Date', 'CID', 'Playback', 'Duration', and 'Controls'. The message 'No matching records found' is displayed at the bottom.

On the left side are a list of folders that voicemails can be moved to. Clicking on any folder will bring up the voicemails inside that folder. These are standard folders from Asterisk that can not be changed.

⚙️ **VOICEMAIL SETTINGS (JOHN SMITH)** ✕

Voicemail Settings
Greetings
VMX

Voicemail Pin ?

Email Address ?

Pager Email Address ?

Email Attachment ?

 On

Delete Voicemail ?

 Off

Play CID ?

 Off

Auto-Refresh ?

 Enable

Play Envelope ?

 Off

Pin/Password: The password for our voicemail box.

Email Address: Email address if defined where to send voicemails to.

Email Attachment: Using the email address above send the voicemail as an email attachment.

Play CID: Play the Caller ID of who left the voicemail anytime you listen to the voicemail.

Play Envelope: Play the date and time stamp of when the voicemail was left anytime you listen to the voicemail.

Play CID: Read back caller's telephone number prior to playing the incoming message, and just after announcing the date and time the message was left.

Delete Voicemail: If set to "yes" the message will be deleted from the Voicemail box (after having been emailed). Provides functionality that allows a user to receive their Voicemail via email alone, rather than having the Voicemail able to be retrieved from the Web interface or the Extension handset. CAUTION: MUST HAVE attach Voicemail to email SETTOYES OTHERWISE YOUR MESSAGES WILL BE LOST FOREVER.

Auto-Refresh: Automatically refresh the voicemail table when a new voicemail arrives.

Greetings are where we can control the announcement that is played to callers with our personal message. Click the Settings button in the widget title bar to continue:

The screenshot shows a window titled "VOICEMAIL SETTINGS (JOHN SMITH)" with a close button. Below the title bar are three tabs: "Voicemail Settings", "Greetings", and "VMX". A text box lists supported audio formats: *sln192, sln96, sln48, sln44, sln32, sln24, sln16, sln12, sln, gsm, wav16, g722, alaw, ulaw, WAV, wav, aiff, flac, ogg, oga, mp3, m4a, mp4*. The interface is divided into four sections for different greeting types: "Unavailable Greeting", "Name Greeting", "Busy Greeting", and "Temporary Greeting". Each section contains a play button, a red stop button, a white record button, and a "00:00" timer. Below each play button is a text field with the greeting name. Underneath each text field are three buttons: "Upload Greeting" (green), "Delete" (red), and "Record Greeting" (red). At the bottom of each section is a dashed border box with the text "Upload a New Greeting or Drag an Old Greeting Here".

Unavailable: The greeting that is played to callers when you are not available to take their call and they go to your voicemail box.

Busy: The greeting that is played to callers when you are not available to take their call and you are on another call already.

Name: This is a recording of your name and used mainly for things like the Company Directory and other modules.

Temp: A Temp greeting when recorded will be played instead of the Unavailable or Busy greeting. When you delete the greeting your other greetings will be played again.



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